

Week	Topic	Notes
	Module 1 - Introduction	
Week 1/ Topic 1	<p>Lecture – History of the Internet and Web design Introduction to each other, the unit, the project, the lab & Dreamweaver Brief intro to web history and standards</p> <p>Readings Burnett, R (2003) 'Web of Technology', in <i>Web Theory: An Introduction</i>, Routledge, London, pp 81-104</p> <p>Further Reading Jacobs, I (2008), <i>About the World Wide Web Consortium</i>, http://www.w3.org/Consortium/mission, last accessed 28/6/2010</p>	<p>Practical</p> <p>Sorting out student logins etc Class Questionnaire Go through MySCU</p> <ul style="list-style-type: none"> • The blog <p>Setting up your blog Join the OMD Community</p> <ul style="list-style-type: none"> • Find an image or create your OMD avatar and introduce yourself in the OMD community • and reply to someone else.
Week 2/ Topic 2	<p>Lecture – Online publishing Concepts, techniques and tools (intro to HTML)</p> <p>Readings Castro, E (2003), <i>Guide HTML for the World Wide Web, 5th Edition</i>, Peachpit Press, pp11-46</p> <p>Further Reading Duckett, Jon (2005), <i>Accessible XHTML and CSS Web Sites: Problem - Design – Solution</i>, John Wiley & Sons, Inc, Indianapolis IN, pp1-16 (SCU Online Book)</p>	<p>Practical</p> <p>Intro to HTML HTML tutorial</p>
Week 3/ Topic 3	<p>Lecture – Usability and Accessibility What is usability and accessibility, designing web pages for usability and accessibility</p> <p>Readings Nielsen, J, & Tahir, M (2002), <i>Homepage usability: 50 websites deconstructed</i>, New Riders, Indianapolis, IN, pp8-35</p>	<p>Practical</p> <p>Introduction to CSS CSS tutorial</p>

	<p>Further Readings Chisholm, Wendy (2005) Innovative Design Inspired by Accessibility, Digital Web Magazine, March 30, 2005 http://www.digital-web.com/articles/innovative_design_accessibility/ last accessed 28/6/2010</p>	
	Module 2: Website planning and construction fundamentals	
Week 4/ Topic 4	<p>Lecture – Planning your website Designing for a specific purpose and audience</p> <p>Readings Sklar, Joel (2006), Principles of web design / by Joel Sklar, Thomson Course Technology, Boston, Mas. pp69-92</p>	<p>Workshop Catching up with HTML and CSS tutorials Intro to Dreamweaver Other online tutorials (urls in tutorial notes) Website Planning Worksheet Planning the Flowchart</p> <p>Assessment 1 Unit tasks due Sunday 5.00pm</p>
Week 5/ Topic 5	<p>Lecture – User experience: Information, Interaction and Visual Design Designing with the user in mind</p> <p>Readings Garrett, J (2002) <i>The Elements of User Experience: User centred design for the web</i>, New Riders, USA, pp113-139</p>	<p>Workshop Dreamweaver</p>
Week 6/ Topic 6	Project Pitch	<p>Students to present projects Dreamweaver</p> <p>Assessment 2 – Website Proposal and Flowchart due Sunday 5.00pm</p>
Week 7	Study Week	

Module 3: Production		
Week 8/ Topic 7	<p>Lecture - Working with content 1 Writing for the Web</p> <p>Readings Barfield, L (2004) Design for New Media, Pearson Education Limited, Essex England, pp42-70</p>	<p>Practice More Dreamweaver</p>
Week 9/ Topic 8	<p>Lecture - Working with content 2 Text, images, colour</p> <p>Readings Williams, R & Tollett, J (2006) <i>The non-designer's Web book: an easy guide to creating, designing, and posting your own Web site</i>, Peachpit Press, Berkeley, CA</p>	<p>Practice Designing page layouts (working with grids) Either tables or CSS (CSS templates in Dreamweaver) Optimising images Web colours</p>
Week 10/ Topic 9	<p>No Lecture</p> <p>Working with content 3 Advanced multimedia elements: audio & video</p> <p>Readings Lynch, P & Horton, S (2009) Graphics, Web Style Guide, 3rd edition, http://webstyleguide.com/multimedia/index.html, last accessed 28/6/2010</p>	<p>Practice File formats Photoshop – creating graphics – banner, navigation etc Researching for content Working on projects</p>
Module 4: Testing and Evaluation		
Week 11/ Topic 10	<p>Lecture - Web Standards Designing with W3C Web Standards in mind</p> <p>Readings Zeldman, J (2003) Designing and Building with Standards, <i>Designing with Web Standards</i>, New Riders, USA pp45-72</p> <p>Further Readings Berstein, M (2001) Beyond Usability and design: The Narrative web, A List</p>	<p>Workshop Working on projects Testing</p>

	<p>Apart, April 20, 2001, Issue 106 http://www.alistapart.com/articles/narrative, last accessed 28/6/2010</p>	
<p>Week 12/ Topic 11</p>	<p>No Lecture</p> <p>Optional Reading Meikle, G (2002) Future Active: media activism and the Internet, Pluto Press, Annandale, NSW; Routledge, New York, pp140-151; 168-172</p>	<p>Workshop</p> <p>Working on projects Testing and evaluation</p>
<p>Week 13/ Topic 12</p>	<p>No Lecture User generated content</p> <p>Optional Reading Tucker, Patrick. "Fighting the Cult of the Amateur: a Web 2.0 critic takes on the confederacy of e-dunces.(Andrew Keen)(Interview)." The Futurist 42.1 (Jan-Feb 2008): 33(2). Expanded Academic ASAP. Gale Document Number:A172911400</p>	<p>Workshop</p> <p>Final touches</p> <p>Assessment 3 – Web project due Sunday 5.00pm Assessment 4 – Reflective piece due Sunday 5.00pm</p>